

---

# Link Analysis

*from Bing Liu.*

*“Web Data Mining: Exploring Hyperlinks,  
Contents, and Usage Data”, Springer*

*and other material.*

# Contents

---

- **Introduction**
- **Network properties**
- **Social network analysis**
- **Co-citation and bibliographic coupling**
- **PageRank**
- **HITS**
- **Summary**

# Introduction

---

- **Early search engines mainly compare content similarity of the query and the indexed pages, i.e.,**
  - they use information retrieval methods, **cosine**, **TF-IDF**, ...
- **From 1996, it became clear that content similarity alone was no longer sufficient.**
  - **The number of pages grew rapidly in the mid-late 1990's.**
    - Try the query “Barack Obama”. Google estimates about 140,000,000 relevant pages.
    - How to choose only 30-40 pages and rank them suitably to present to the user?
  - **Content similarity is easily spammed.**
    - A page owner can repeat some words (TF component of ranking) and add many related words to boost the rankings of his pages and/or to make the pages relevant to a large number of queries.

## Introduction (cont ...)

---

- Starting around 1996, researchers began to work on the problem. They resort to **hyperlinks**.
  - In Feb, 1997, Yanhong Li (Scotch Plains, NJ) filed a hyperlink based search patent. The method uses words in anchor text of hyperlinks.
- Web pages on the other hand are connected through hyperlinks, which carry important information.
  - **Some hyperlinks**: organize information at the same site.
  - **Other hyperlinks**: point to pages from other Web sites. Such out-going hyperlinks often indicate an **implicit conveyance of authority** to the pages being pointed to.
- Those pages that are pointed to by many other pages are likely to contain authoritative information.

## Introduction (cont ...)

---

- During 1997-1998, two most influential hyperlink based search algorithms, namely **PageRank** and **HITS**, were reported.
- Both algorithms are related to **social networks**. They exploit the hyperlinks of the Web to rank pages according to their levels of “prestige” or “authority”.
  - **HITS**: Jon Kleinberg (Cornel University), at *Ninth Annual ACM-SIAM Symposium on Discrete Algorithms*, January 1998
  - **PageRank**: Sergey Brin and Larry Page, PhD students from Stanford University, at *Seventh International World Wide Web Conference (WWW7)* in April, 1998.
- **PageRank powered the first releases of the Google search engine.**

## Introduction (cont ...)

---

- **Apart from search ranking, hyperlinks are also useful for finding Web communities.**
  - **A Web community is a cluster of densely linked pages representing a group of people with a special interest.**
- **Beyond explicit hyperlinks on the Web, implicit/explicit links in other contexts are useful too, e.g.,**
  - **for discovering communities of named entities (e.g., people and organizations) in free text documents, and**
  - **for analyzing social phenomena in emails.**

# Contents

---

- Introduction
- **Network properties**
- Social network analysis
- Co-citation and bibliographic coupling
- PageRank
- HITS
- Summary

# Network properties

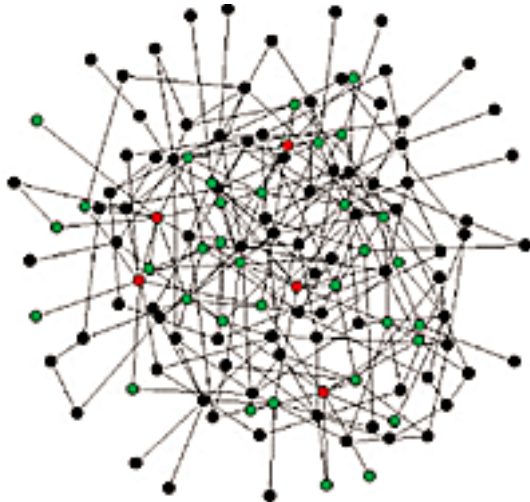
---

- **The Web graph shares many properties with other graphs/networks**
  - networks of the co-authors, phone calls, emails, citations, software classes, neurons, protein interactions

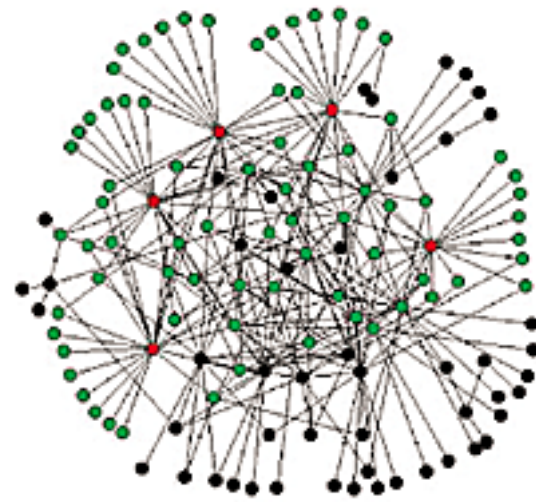


# Network properties

- Using a Web crawler, Barabasi-Albert in 1999 mapped the connectedness of the Web, and coined the term **scale free**



*random*



*scale free*

- A network is scale-free if its degree distribution (the probability  $P(k_i)$  that a node selected uniformly at random has  $k_i$  degree) follows a power law**

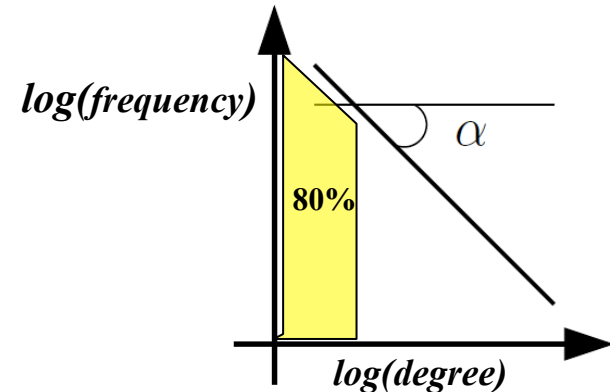
Albert-László Barabási and Réka Albert, "Emergence of scaling in random networks", Science, 286:509-512, October 15, 1999

# Network properties

- **Scale-free networks**

- **Power law** of the **graph degree**
- **Pareto principle 80:20** : roughly 80% of the effects come from 20% of the causes  
“80:20 rule”

$$p(k) \approx c \cdot k^{-\alpha}$$



- The ratio of very connected nodes to the number of nodes in the rest of the network remains constant as the network changes in size
- Scale-free networks may show almost no degradation as random nodes fail
  - If failures occur at random, since the vast majority of nodes are those with small degree, the likelihood that a hub would be affected is almost negligible. In addition, we have the clustering property of these networks (see the following slides)

# Network properties

---

## ▪ Scale-free networks

- A power law looks the same, no matter what scale we look at it
  - The *shape of the distribution* is unchanged, except for a multiplicative constant, i.e. scale-free
  - e.g.: it looks the same from 2 to 50 or scaled up (hundred fold) from 200 to 5000
- Given a probability distribution  $p(x)$ , it is scale-free if exists  $g(b)$  such that  $p(bx) = g(b) p(x)$  for each  $b$  and  $x$
- Given a power-law:  $p(x) = c x^{-\alpha}$ 
  - $p(bx) = c (bx)^{-\alpha} = b^{-\alpha} c x^{-\alpha} \iff g(b) = b^{-\alpha}$

# Network properties

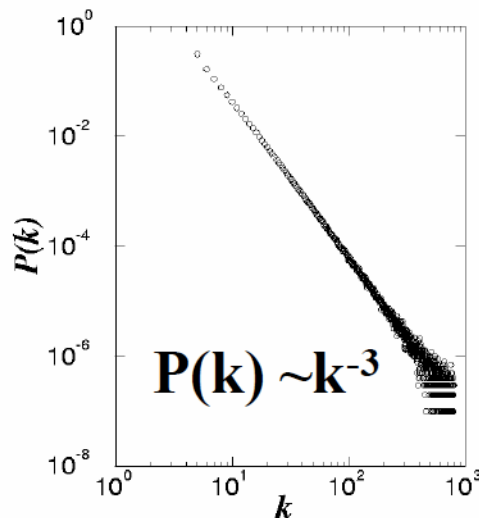
---

- **Scale-free networks arise from preferential attachment process**
  - basically it is a pattern of **network growth** in which the **rich** (nodes) **get richer** (i.e., more edges)
  - Think of citation networks, like the World Wide Web. You are more likely to cite (link to) pages that already have a lot of links, and hence there is a positive feedback loop
  - Demo:  
<http://ccl.northwestern.edu/netlogo/models/PreferentialAttachment>

# Network properties

## Preferential attachment process

- (1) Networks continuously expand by the addition of new nodes
  - WWW : addition of new documents
- (2) New nodes prefer to link to highly connected nodes
  - WWW : linking to well known sites



### GROWTH:

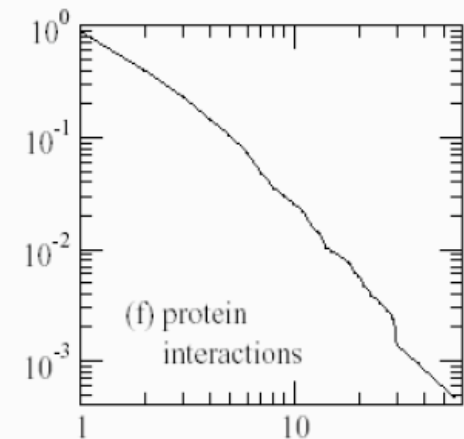
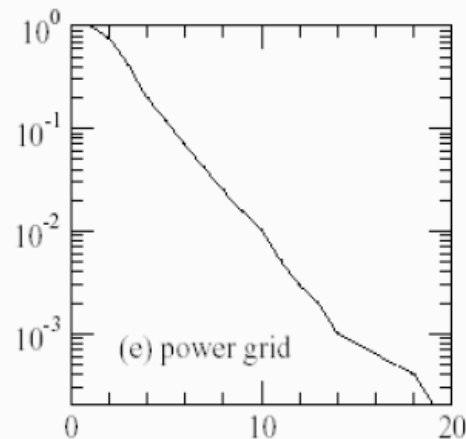
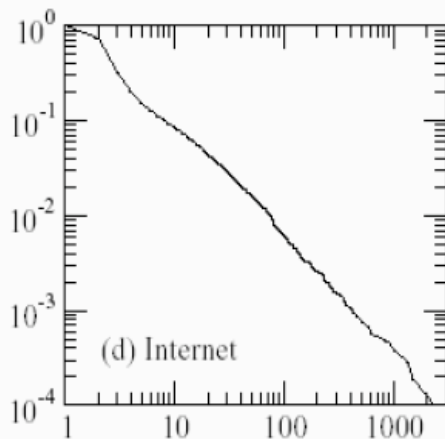
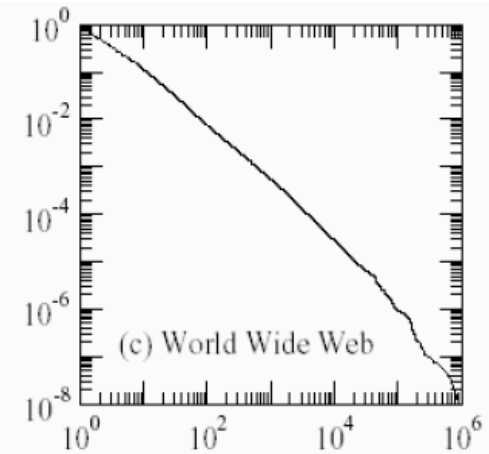
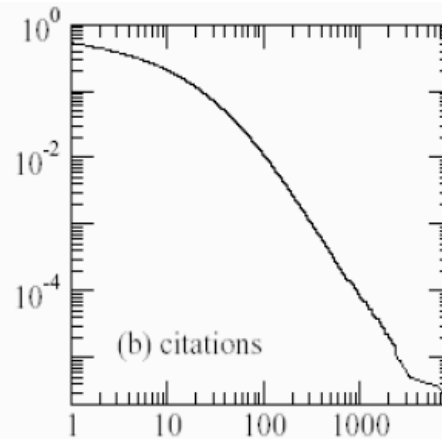
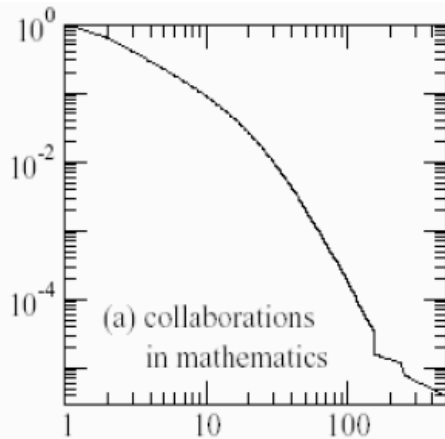
add a new node with  $m$  links

### PREFERENTIAL ATTACHMENT:

the probability that the new node connects to *node<sub>i</sub>* is proportional to the number of existing links  $k_i$  that *node<sub>i</sub>* already has

$$P(\text{linking\_to\_node}_i) = \frac{k_i}{\sum_j k_j}$$

# Examples of scale free networks



# Network properties

---

## ▪ Scale free networks

- have also a high value of the so-called **clustering coefficient  $C$** 
  - “My friends are friends too”
- Given a vertex  $v$ , let  $k_v$  be the number of its neighbors
  - $k_v(k_v-1)$  : max allowable number of (directed) links among all the  $k_v$  neighbors
  - $C_v$  is the fraction of the allowable links that actually exist
- $C$  is the average over all  $C_v$

## ▪ Clustering coefficient $C$ of the scale-free network is about five times higher than the coefficient of a random graph

- Factor slowly increases with the number of nodes
- This increases the resilience to node failure

# Network properties

---

## ▪ **Small world networks**

- Let  $d$  be **the mean of the shortest paths**
  - $d$  is *small* w.r.t. the number of nodes  $N$
- **Milgram experiment(1967)**
  - only **six degrees of separation** between any two people in the world (“*know*” relationship)

## ▪ The **Web** network is also “**small world**”

- note that also a random networks (not only a scale-free one) can have a short average path length  $d$
- the average of  $d$  over all pairs of vertices follows:  
$$d = 0.35 + 2.06 \log(N)$$
- using  $N = 8 \times 10^8$ , we have  $d_{www} = 18.59$ , i.e., two randomly chosen documents on the web are on average 19 clicks away from each other

Réka Albert, Hawoong Jeong, and Albert-László Barabási (1999). "The Diameter of the WWW". Nature 401: 130-131.



# Contents

---

- Introduction
- Network properties
- **Social network analysis**
- Co-citation and bibliographic coupling
- PageRank
- HITS
- Summary

# Social network analysis

---

- **Social network**
  - the study of **social entities** (e.g. people in an organization, called **actors**), and their **interactions and relationships**
- **The interactions and relationships can be represented with a **network** or **graph****
  - each vertex (or node) represents an actor, and
  - each link represents a relationship.
- **We can study the properties of the network structure**
  - **role, position** and **prestige** of each social actor.
  - finding various kinds of sub-graphs, e.g., **communities** formed by groups of actors.

# Social network and the Web

---

- **Social network analysis is useful for the Web**
  - the Web is essentially a virtual society, and thus a virtual social network
  - each page: a social actor
  - each hyperlink: a relationship.
- **Many results from social network can be adapted and extended, and used in the Web context.**
- **We study two types of social network analysis, **centrality** and **prestige**, which are closely related to hyperlink analysis and search on the Web.**

# Centrality

---

- **Important or prominent actors** are those that are linked or involved with other actors extensively.
- A person with extensive contacts (links) or communications with many other people in the organization is considered more important than a person with relatively fewer contacts.
- The links can also be called ties.
- A **central actor** is one involved in many ties.

# Degree Centrality

---

- Concept based on the **direct connections**, only **out-links** in directed graphs
- Undirected graph:
  - normalized node degree, where  $d(i)$  is the degree of node  $i$  and  $n$  is the number of nodes

$$C_D(i) = \frac{d(i)}{n-1}$$

- Directed graph:
  - only **out-links**

$$C'_D(i) = \frac{d_o(i)}{n-1}$$

# Closeness Centrality

---

- Concept based on the **distance** between node pairs
  - $d(i,j)$  is the shortest distance between two nodes
  - we are supposing that the graph is connected, and thus i.e., there is a path from any point to any other point in the graph:  $d(i,j) \geq 0$

- Ranges between 0 and 1

$$C_C(i) = \frac{n-1}{\sum_{j=1}^n d(i,j)}$$

- Directed graph
  - consider edge direction in computing the distances

# Betweenness Centrality

---

- Suppose two non-adjacent actors  $j$  and  $k$  want to interact
  - if actor  $i$  is on the path between  $j$  and  $k$ , then  $i$  may have some control over the interactions between  $j$  and  $k$ .
- **Betweenness** measures this control of  $i$  over other pairs of actors.
  - Thus, if  $i$  is on the paths of many such interactions, then  $i$  is an important actor.
  - In this case it plays a 'broker' role in the network.
  - The good news is that  $i$  plays a powerful role in the network, the bad news is that it is a single point of failure.

# Betweenness Centrality (cont ...)

---

- Undirected graph:
  - Let  $p_{jk}$  be the number of shortest paths between actor  $j$  and actor  $k$ , where  $i \neq j$  and  $i \neq k$
  - More than one shortest path may exist
- $p_{jk}(i)$  is the number of shortest paths that pass  $i$
- The **betweenness** of an actor  $i$  is defined as the sum of the various  $p_{jk}(i)$  normalized by the total number of shortest paths

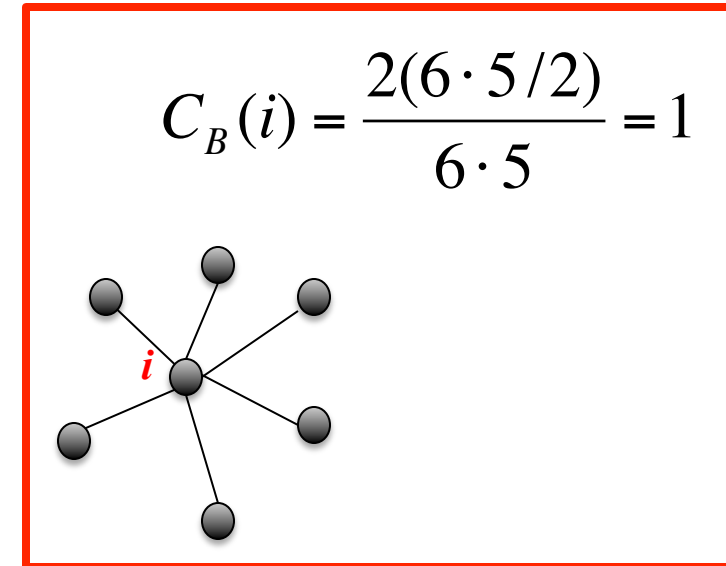
$$\sum_{j < k} \frac{p_{jk}(i)}{p_{jk}}$$



# Betweenness Centrality (cont ...)

- The coefficient can be further normalized by dividing by  $(n-1)(n-2)/2$ , which is the maximum quantity for the above formula (when all the shortest paths from  $j$  to  $k$  pass  $i$ )

$$C_B(i) = \frac{2 \sum_{j < k} \frac{p_{jk}(i)}{p_{jk}}}{(n-1)(n-2)}$$



- For a directed graph we need to consider that  $p_{jk} \neq p_{kj}$

# Prestige

---

- **Prestige is a more refined measure of prominence of an actor than centrality.**
  - We have to distinguish between: ties sent (**out-links**) and ties received (**in-links**).
- **A prestigious actor is one who is object of extensive ties as a recipient.**
  - To compute the prestige: we only use **in-links**.
- **Difference between centrality and prestige:**
  - centrality focuses on out-links (or undirected graphs)
  - prestige focuses on in-links.
- **We study three prestige measures. Rank prestige** forms the basis of most Web page link analysis algorithms, including **PageRank** and **HITS**

# Degree prestige

---

- $d_I(i)$  is the in-degree of node  $I$ 
  - the degree is normalized to obtain a measure between 0 and 1

$$P_D(i) = \frac{d_I(i)}{n - 1}$$

- A node is thus prestigious if it receives many in-links or nominations

# Proximity prestige

---

- The Degree Prestige of actor  $i$  only considers the adjacent actors
- The **proximity prestige** generalizes it
  - We consider every actor  $j$  that can reach  $i$
- Let  $I_i$  be the **set of actors** that can **reach actor  $i$**
- The proximity is defined in terms of closeness or distance of the other actors in  $I_i$  to  $i$
- Let  $d(j, i)$  denote the distance (shortest path) from actor  $j$  to actor  $i$ 
  - This measure is directly proportional to the distance of all the actors in  $I_i$  from  $i$

$$\sum_{j \in I_i} \frac{d(j, i)}{|I_i|}$$

## Proximity prestige (cont ...)

---

- The Proximity Prestige index is the following
  - the numerator is the fraction of the actors that can reach  $i$
  - the denominator is  $\geq I_i$
  - $P_p(i)$  thus ranges between 0 and 1
    - it is 1 when all the  $n-1$  nodes are directly connected to  $i$  (and thus  $|I_i| = n-1$ )

$$P_p(i) = \frac{\frac{|I_i|}{n-1}}{\sum_{j \in I_i} \frac{1}{|I_i|}}$$

# Rank prestige

---

- In the previous two prestige measures, an important factor is not considered:
  - the **prominence** of individual actors who do the “voting”
- In the real world, a person  $i$  chosen by an important person is more prestigious than one chosen by a less important person.
- If one’s circle of influence is full of prestigious actors, then one’s own prestige is also high.
  - Thus one’s prestige is affected by the ranks or statuses of the involved actors.

## Rank prestige (cont ...)

---

- Based on this intuition, the **rank prestige**  $P_R(i)$  is defined as a **linear combination** of the prestige ranks of the actors whose links point to  $i$ :

$$P_R(i) = \sum_{j=1}^n A_{ji} \cdot P_R(j)$$

where  $A_{ji}=1$  if  $j$  points to  $i$ , 0 otherwise

- Let  $P$  be the column vector of all the rank prestige:

$$P = (P_R(1), P_R(2), \dots, P_R(n))^T$$

## Rank prestige (cont ...)

---

- Then we can write:

$$P = A^T P$$

where  $A$  is the 0/1 **incidence matrix**, where  $A(i,j)=1$  if node  $i$  point to  $j$ , 0 otherwise

- This is the characteristic equation used to find the eigenvector system of matrix  $A^T$ 
  - $P$  is an **eigenvector** of matrix  $A^T$  with **eigenvalue** equal 1
- The PageRank algorithm computes the Rank Prestige



# Contents

---

- Introduction
- Network properties
- Social network analysis
- **Co-citation and bibliographic coupling**
- PageRank
- HITS
- Summary

# Co-citation and Bibliographic Coupling

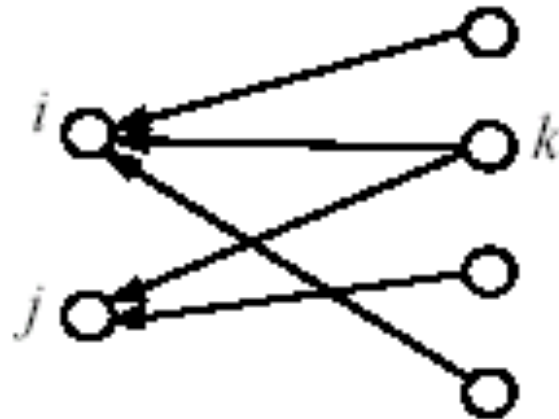
---

- Another area of research concerned with links is **citation analysis** of scholarly publications
- When a paper cites another paper, a relationship is established between the publications.
  - Citation analysis uses these relationships (links) to perform various types of analysis.
- We discuss two types of citation analysis, **co-citation** and **bibliographic coupling**. The HITS algorithm is related to these two types of analysis.

# Co-citation

---

- If papers  $i$  and  $j$  are both cited by paper  $k$ , then they may be related in some sense to one another.
- The more papers they are cited by, the stronger their relationship is



# Co-citation

---

- Let  $L$  be the citation matrix. Each cell of the matrix is defined as follows:
  - $L_{ij} = 1$  if paper  $i$  cites paper  $j$ , and  $0$  otherwise.
- **Co-citation** (denoted by  $C_{ij}$ ) is a similarity measure defined as the number of papers that co-cite  $i$  and  $j$

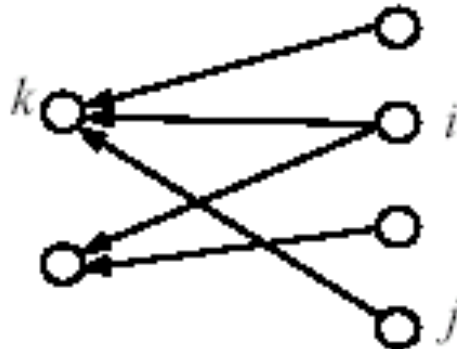
$$C_{ij} = \sum_{k=1}^n L_{ki} L_{kj}$$

- $C_{ii}$  is naturally the number of papers that cite  $i$
- A square matrix  $C$  can be formed with  $C_{ij}$ , and it is called the **co-citation matrix**

# Bibliographic coupling

---

- Bibliographic coupling operates on a similar principle.
- Bibliographic coupling links papers that cite the same articles
  - if papers  $i$  and  $j$  both cite paper  $k$ , they may be related.
- The more papers cite both papers  $i$  and  $j$ , the stronger their similarity is.



## Bibliographic coupling (cont ...)

---

- **Bibliographic coupling** (denoted by  $B_{ij}$ ) is a similarity measure defined as the number of papers that are cited by both papers  $i$  and  $j$

$$B_{ij} = \sum_{k=1}^n L_{ik} L_{jk}$$

- $B_{ij}$  is also symmetric and can be used to measure the similarity of two papers in clustering

# Contents

---

- Introduction
- Graph properties
- Social network analysis
- Co-citation and bibliographic coupling
- **PageRank**
- HITS
- Summary

# PageRank

---

- **The year 1997/1998 were eventful years for Web link analysis models. Both the PageRank and HITS algorithms were reported in that year.**
- **The connections between PageRank and HITS are quite striking.**
- **Since that eventful year, PageRank has emerged as the dominant link analysis model**
  - due to its query-independence
  - its ability to combat spamming
  - **Google's huge business success.**

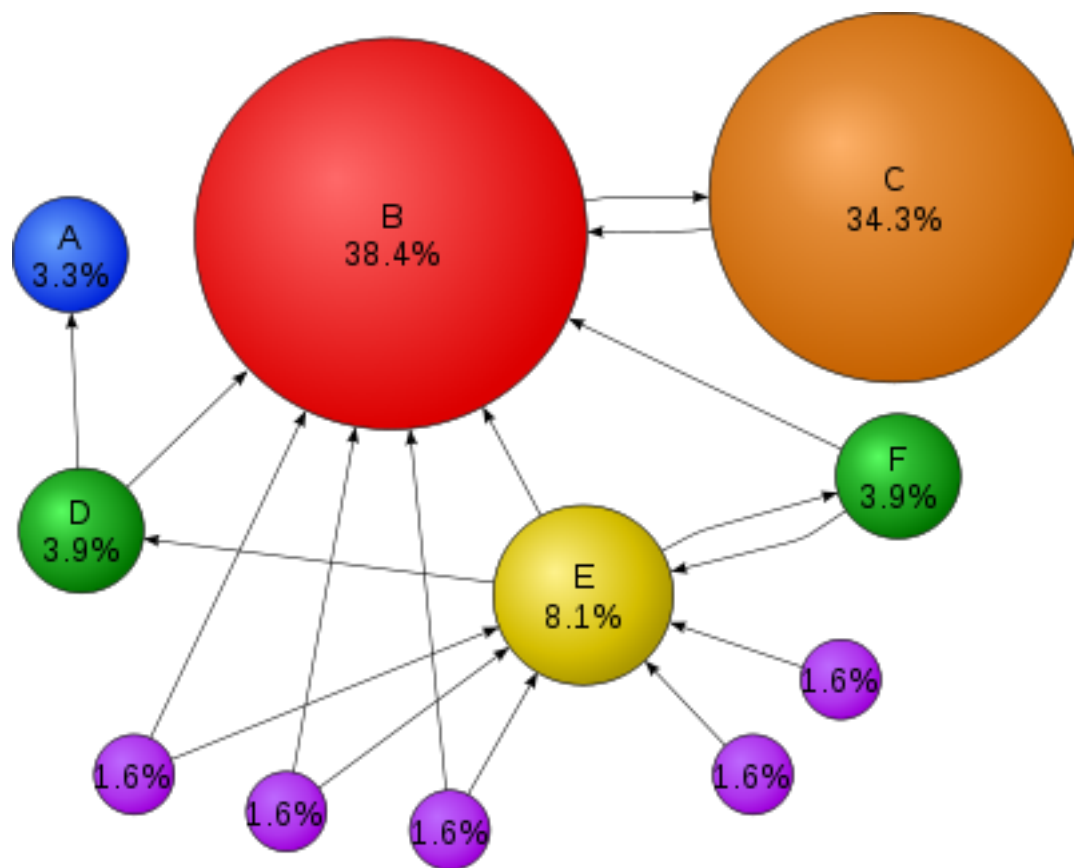
Brin, S. and Page, L. (1998) *The Anatomy of a Large-Scale Hypertextual Web Search Engine*. In: *Seventh International World-Wide Web Conference (WWW 1998), April 14-18, 1998, Brisbane, Australia*.

J. Kleinberg. *Authoritative sources in a hyperlinked environment*. *Proc. 9th ACM-SIAM Symposium on Discrete Algorithms, 1998*. Extended version in *Journal of the ACM* 46(1999). Also appears as *IBM Research Report RJ 10076, May 1997*.



# PageRank

- PageRank is a link analysis algorithm, named after Brin & Page [1], and used by the Google Internet search engine, which assigns a numerical weighting to each element of a hyperlinked set of documents, such as the World Wide Web, with the purpose of "measuring" its relative importance within the set [wikipedia]



[1] Brin, S. and Page, L. (1998) *The Anatomy of a Large-Scale Hypertextual Web Search Engine*. In: *Seventh International World-Wide Web Conference (WWW 1998)*, April 14-18, 1998, Brisbane, Australia

# PageRank: the intuitive idea

---

- **PageRank relies on the democratic nature of the Web** by using its vast link structure as an indicator of an individual page's value or quality.
  - PageRank interprets a hyperlink from page  $x$  to page  $y$  as a vote, by page  $x$ , for page  $y$
- **However, PageRank looks at more than the sheer number of votes; it also analyzes the page that casts the vote.**
  - Votes casted by “important” pages weigh more heavily and help to make other pages more “important”
- **This is exactly the idea of rank prestige in social network.**

# More specifically

---

- A hyperlink from a page to another page is an implicit conveyance of authority to the target page.
  - The more **in-links** that a page  $i$  receives, the more **prestige** the page  $i$  has.
- Pages that point to page  $i$  also have their own prestige scores.
  - A page of a **higher prestige** pointing to  $i$  is **more important** than a page of a **lower prestige** pointing to  $i$
  - In other words, a page is important if it is pointed to by other important pages

# PageRank algorithm

---

- According to **rank prestige**, the importance of page  $i$  ( $i$ 's PageRank score) is
  - the sum of the PageRank scores of all pages that point to  $i$
- Since a page may point to many other pages, its prestige score should be shared.
- The Web as a directed graph  $G = (V, E)$ 
  - The PageRank score of the page  $i$  (denoted by  $P(i)$ ) is defined by:

$$P(i) = \sum_{(j,i) \in E} \frac{P(j)}{O_j}$$

$O_j$  is the number of out-link of  $j$

# Matrix notation

- Let  $n = |V|$  be the total number of pages
- We have a system of  $n$  linear equations with  $n$  unknowns. We can use a matrix to represent them.
- Let  $P$  be a  $n$ -dimensional column vector of PageRank values, i.e.,  $P = (P(1), P(2), \dots, P(n))^T$
- Let  $A$  be the adjacency matrix of our graph with

$$A_{ij} = \begin{cases} \frac{1}{O_i} & \text{if } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$$

We're considering all the elements of **column  $j$**  of the original matrix  $A$

We have to **transpose  $A$**  in the matrix notation of PageRank

- We can write the  $n$  equations  $P(i) = \sum_{(j,i) \in E} \frac{P(j)}{O_j}$  with

$$P = A^T P \quad \text{(PageRank)}$$

# Solve the PageRank equation

---

$$P = A^T P$$

- This is the characteristic equation of the **eigensystem**, where the solution to  $P$  is an **eigenvector** with the corresponding **eigenvalue** of 1
- It turns out that if **some conditions** are satisfied, 1 is the largest eigenvalue and the PageRank vector  $P$  is the **principal eigenvector**.
- A well known mathematical technique called **power iteration** can be used to find  $P$
- **Problem:** the above Equation does not quite suffice because the Web graph does not meet the **conditions**.

# Using Markov chain

---

- To introduce these **conditions** and the enhanced equation, let us derive the same above Equation based on the Markov chain.
  - In the Markov chain, each **Web page** or node in the Web graph is regarded as a **state**.
  - A **hyperlink** is a **transition**, which leads from one state to another state with a probability.
- This framework models **Web surfing** as a **stochastic process**.
- **Random walk**
  - It models a **Web surfer** randomly surfing the Web as state transition.

# Random surfing

---

- Recall we used  $O_i$  to denote the number of out-links of a node  $i$
- Each transition probability is  $1/O_i$  if we assume the Web surfer will click the hyperlinks in the page  $i$  uniformly at random.
  - the “back” button on the browser is not used
  - the surfer does not type in an URL



# Transition probability matrix

---

- Let  $A$  be the state transition probability matrix:

$$A = \begin{pmatrix} A_{11} & A_{12} & \cdot & \cdot & \cdot & A_{1n} \\ A_{21} & A_{22} & \cdot & \cdot & \cdot & A_{2n} \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ A_{n1} & A_{n2} & \cdot & \cdot & \cdot & A_{nn} \end{pmatrix}$$

- $A_{ij}$  represents the transition probability that the surfer in state  $i$  (page  $i$ ) will move to state  $j$  (page  $j$ ).
- Can  $A$  be the adjacency matrix previously discussed?

# Let us start

---

- Given an **initial probability distribution vector** that a surfer is at each state (or page)
    - $p_0 = (p_0(1), p_0(2), \dots, p_0(n))^T$  (a column vector)
    - an  $n \times n$  transition probability matrix  $A$
- we have

$$\sum_{i=1}^n p_0(i) = 1$$

$$\sum_{j=1}^n A_{ij} = 1 \quad (1)$$

- If the matrix  $A$  satisfies Equation (1), we say that  $A$  is the **stochastic matrix** of a Markov chain

# Back to the Markov chain

- In a Markov chain, a question of common interest is:
  - What is the probability that, after  $m$  steps/transitions (with  $m \rightarrow \infty$ ), a random process/walker reaches a state  $j$  independently of the initial state of the walk
- We determine the probability that the system (or the random surfer) is in state  $j$  after 1 step (1 transition) by using the following reasoning:

$$p_1(j) = \sum_{i=1}^n A_{ij}(1) p_0(i)$$

We're still considering all the elements of **column  $j$**  of matrix  $A$   
We have to **transpose  $A$**  in the matrix notation ...

where  $A_{ij}(1)$  is the probability of going from  $i$  to  $j$  after 1 step.

# State transition

---

- We can write this in matricial form:

$$P_1 = A^T P_0$$

- In general, the probability distribution after  $k$  steps/transitions is:

$$P_k = A^T P_{k-1}$$

# Stationary probability distribution

---

- **By the Ergodic Theorem of Markov chain**
  - a finite Markov chain defined by the **stochastic matrix**  $A$  has a unique **stationary probability distribution** if  $A$  is irreducible and aperiodic
- **The stationary probability distribution means that**
  - after a series of transitions  $p_k$  will converge to a steady-state probability vector  $\pi$  regardless of the choice of the initial probability vector  $p_0$ , i.e.,

$$\lim_{k \rightarrow \infty} P_k = \pi$$

# PageRank again

---

- When we reach the steady-state, we have

$$P_k = P_{k+1} = \pi, \text{ and thus}$$

$$\pi = A^T \pi$$

- $\pi$  is the **principal eigenvector** (the one with the maximum magnitude) of  $A^T$  with **eigenvalue** of 1
- In PageRank,  $\pi$  is used as the **PageRank vector**  $P$ :

$$P = A^T P$$

# Is $P = \pi$ justified?

---

- Using the stationary probability distribution  $\pi$  as the PageRank vector is reasonable and quite intuitive because
  - it reflects the long-run probabilities that a **random surfer** will visit the pages.
  - a page has a **high prestige** if the **probability of visiting it is high**

# Back to the Web graph

---

- Now let us come back to the real Web context and see whether the above conditions are satisfied, i.e.,
  - whether  $A$  is a **stochastic matrix** and
  - whether it is **irreducible** and **aperiodic**.
- **None of them is satisfied.**
- Hence, we need to extend the ideal-case to produce the “actual PageRank” model.



# A is a not stochastic matrix

---

- **$A$  is the transition matrix of the Web graph**

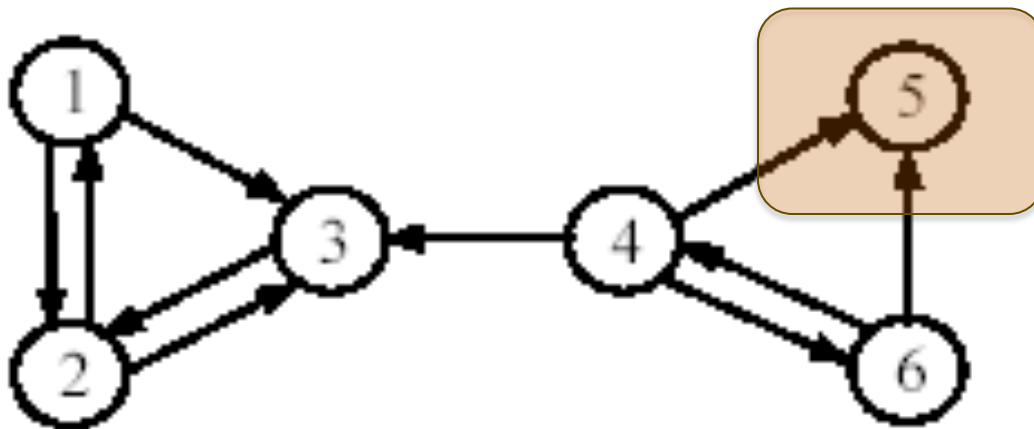
$$A_{ij} = \begin{cases} \frac{1}{O_i} & \text{if } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$$

- **It does not satisfy equation:  $\sum_{j=1}^n A_{ij} = 1$**

**because many Web pages have no out-links, which are reflected in transition matrix  $A$  by some rows of complete 0's**

- **Such pages are called the dangling pages (nodes).**

# An example Web hyperlink graph



$$A = \begin{pmatrix} 0 & 1/2 & 1/2 & 0 & 0 & 0 \\ 1/2 & 0 & 1/2 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1/3 & 0 & 1/3 & 1/3 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1/2 & 1/2 & 0 \end{pmatrix}$$

# Fix the problem: two possible ways

---

1. **Remove** pages with **no out-links** during the PageRank computation
  - these pages do not affect the ranking of any other page directly
2. **Add** a complete set of **outgoing links** from each such page  $i$  to all the pages on the Web.

Let us use  
the 2<sup>nd</sup> method:

$$\bar{A} = \begin{pmatrix} 0 & 1/2 & 1/2 & 0 & 0 & 0 \\ 1/2 & 0 & 1/2 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1/3 & 0 & 1/3 & 1/3 \\ 1/6 & 1/6 & 1/6 & 1/6 & 1/6 & 1/6 \\ 0 & 0 & 0 & 1/2 & 1/2 & 0 \end{pmatrix}$$

# A is not irreducible

---

- **Irreducible** means that the Web graph  $G$  is **strongly connected**

**Definition:** A directed graph  $G = (V, E)$  is **strongly connected** if and only if, for each pair of nodes  $u, v \in V$ , there is a directed path from  $u$  to  $v$ .

- A general Web graph represented by  $A$  is not irreducible because
  - for some pair of nodes  $u$  and  $v$ , there is no path from  $u$  to  $v$
  - In our example, there is no directed path from nodes 3 to 4

# A is a not aperiodic

---

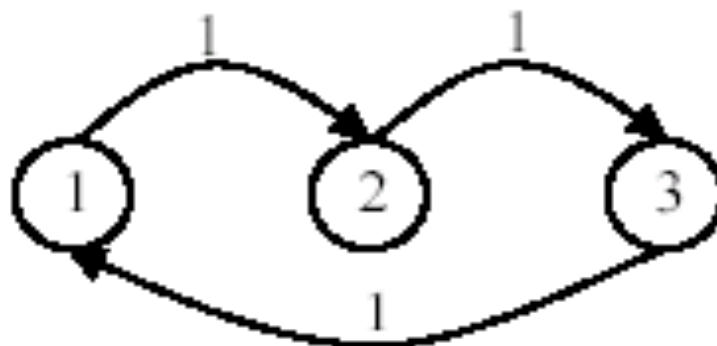
- A state  $i$  in a Markov chain being **periodic** means that there exists a **directed cycle (from  $i$  to  $i$ )** that a random walker traverses multiple times
- **Definition:** A state  $i$  is **periodic** with period  $k > 1$  if  $k$  is the smallest number such that all paths leading from state  $i$  back to state  $i$  have a length that is a multiple of  $k$ 
  - A Markov chain is aperiodic if all states are aperiodic.

## An example: periodic

---

- This a periodic Markov chain with  $k = 3$

$$A = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$



- If we begin from state 1, to come back to state 1 the only path is 1-2-3-1 for some number of times, say  $h$ 
  - Thus any return to state 1 will take  $k \cdot h = 3h$  transitions.

# Deal with irreducible and aperiodic matrices

---

- It is easy to deal with the above two problems with a single strategy.
- Add a link from each page to every page and give each link a small transition probability controlled by a parameter  $d$  (indeed, this probability will be  $1-d$ , where  $d$  is also a probability)
- Obviously, the augmented transition matrix becomes **irreducible** and **aperiodic**
  - it becomes *irreducible* because it is strongly connected
  - it become *aperiodic* because we now have paths of all the possible lengths from state  $i$  back to state  $i$

# Improved PageRank

---

- After this augmentation, at a page, the random surfer has two options
  - With probability  $d$ ,  $0 < d < 1$ , she randomly chooses an out-link to follow
  - With probability  $1-d$ , she stops clicking and jumps to a random page
- The following equation models the improved model:

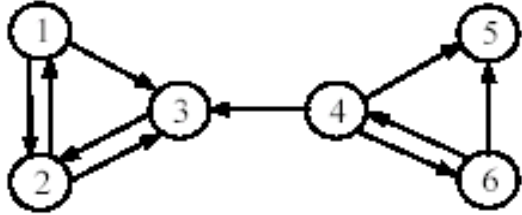
$$P = \left( (1-d) \frac{E}{n} + dA^T \right) P$$

$n$  is important, since the matrix has to be *stochastic*

where  $E$  is a  $n \times n$  square matrix of all 1's



# Follow our example



The matrix made **stochastic**, which is still:

- **periodic** (see state 3)
- **reducible** (no path from 3 to 4)

$$A = \begin{pmatrix} 0 & 1/2 & 1/2 & 0 & 0 & 0 \\ 1/2 & 0 & 1/2 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1/3 & 0 & 1/3 & 1/3 \\ 1/6 & 1/6 & 1/6 & 1/6 & 1/6 & 1/6 \\ 0 & 0 & 0 & 1/2 & 1/2 & 0 \end{pmatrix}$$

Transposed matrix

$$d = 0.9$$

$$(1 - d) \frac{E}{n} + dA^T =$$

$$\begin{pmatrix} 1/60 & 7/15 & 1/60 & 1/60 & 1/6 & 1/60 \\ 7/15 & 1/60 & 11/12 & 1/60 & 1/6 & 1/60 \\ 7/15 & 7/15 & 1/60 & 19/60 & 1/6 & 1/60 \\ 1/60 & 1/60 & 1/60 & 1/60 & 1/6 & 7/15 \\ 1/60 & 1/60 & 1/60 & 19/60 & 1/6 & 7/15 \\ 1/60 & 1/60 & 1/60 & 19/60 & 1/6 & 1/60 \end{pmatrix}$$

# The final PageRank algorithm

- $(1-d)E/n + dA^T$  is a **stochastic matrix** (transposed). It is also **irreducible** and **aperiodic**
- Note that
  - $E = e e^T$  where  $e$  is a column vector of 1's
  - $e^T P = 1$  since  $P$  is the stationary probability vector  $\pi$
- If we scale this equation:

$$\begin{aligned} P &= \left( (1-d)\frac{E}{n} + dA^T \right) P = (1-d)\frac{1}{n} e e^T P + dA^T P = \\ &= (1-d)\frac{1}{n} e + dA^T P \end{aligned}$$

by multiplying both sides by  $n$ , we have:

- $e^T P = n$  and thus:

$$P = (1-d)e + dA^T P$$

# The final PageRank algorithm (cont ...)

- Given:

$$P = (1 - d)e + dA^T P$$

PageRank for each page  $i$  is:

$$P(i) = (1 - d) + d \sum_{j=1}^n A_{ji} P(j)$$

$$A_{ji} = \begin{cases} \frac{1}{O_j} & \text{if } (j,i) \in E \\ 0 & \text{otherwise} \end{cases}$$

that is equivalent to the formula given in the **PageRank paper [BP98]**

- The parameter  $d$  is called the **damping factor** which can be set to between 0 and 1.  $d = 0.85$  was used in the PageRank paper

$$P(i) = (1 - d) + d \sum_{(j,i) \in E} \frac{P(j)}{O_j}$$

# Compute PageRank

- Use the **power iteration** method

PageRank-Iterate( $G$ )

$$P_0 \leftarrow e/n$$

$$k = 0$$

repeat

$$P_{k+1} \leftarrow (1-d)\frac{e}{n} + dA^T P_k ;$$

$$k = k + 1 ;$$

until  $\|P_{k+1} - P_k\|_1 < \varepsilon$

return  $P_{k+1}$

Initialization

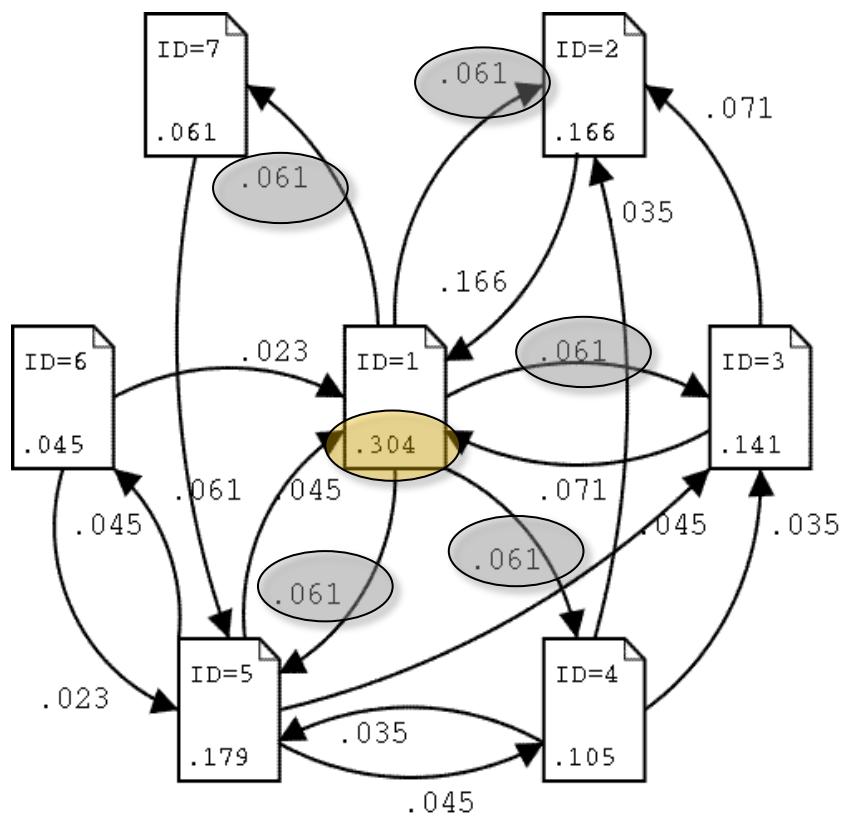
Norm 1 less  
than  $10^{-6}$

Fig. 6. The power iteration method for PageRank

# Again PageRank

- Without scaling the equation (by multiplying by  $n$ ), we have  $e^T P = 1$  (i.e., the sum of all PageRanks is one), and thus:

$$P(i) = \frac{1-d}{n} + d \sum_{(j,i) \in E} \frac{P(j)}{O_j}$$

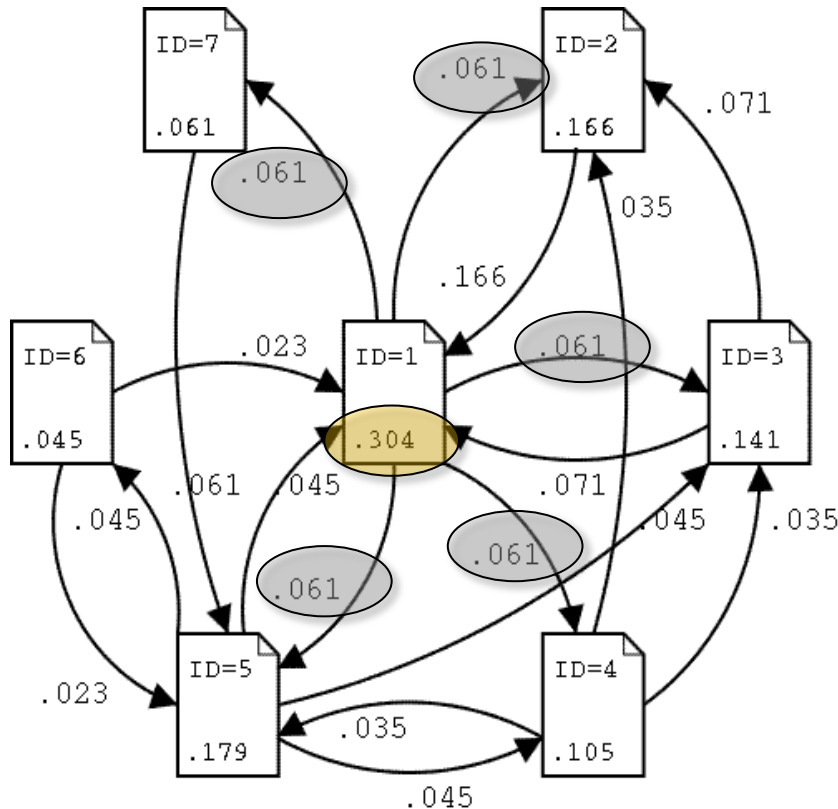


- Important pages
  - are cited/pointed to by other important ones
- In the example, the most important is ID=1
  - $P(\text{ID}=1) = 0.304$
- $P(\text{ID}=1)$  distributes its “rank” among all its **5 outgoing links**
  - ID= 2, 3, 4, 5, 7
  - $0.304 = 0.061 * 5$

# Again PageRank

- Without scaling the equation (by multiplying by  $n$ ), we have  $e^T P = 1$  (i.e., the sum of all PageRanks is one), and thus:

$$P(i) = \frac{1-d}{n} + d \sum_{(j,i) \in E} \frac{P(j)}{O_j}$$



- The stationary probability  $P(\text{ID}=1)$  is obtained by:

$$\begin{aligned} & (1-d)/n + \\ & d (0.023 + 0.166 + 0.071 + 0.045) = \\ & (0.15)/7 + \\ & 0.85(0.023 + 0.166 + 0.071 + 0.045) = \\ & \mathbf{0.304} \end{aligned}$$

# Advantages of PageRank

---

- **Fighting spam.** A page is important if the pages pointing to it are important.
  - Since it is not easy for Web page owner to add in-links into his/her page from other important pages, it is thus not easy to influence PageRank.
- **PageRank is a global measure and is query independent.**
  - PageRank values of all the pages are computed and saved off-line rather than at query time.
- **Criticism: Query-independence.** It could not distinguish between pages that are authoritative in general and pages that are authoritative on the query topic.

# Contents

---

- Introduction
- Network properties
- Social network analysis
- Co-citation and bibliographic coupling
- PageRank
- **HITS**
- Summary



# HITS

---

- HITS stands for **Hypertext Induced Topic Search**
- Unlike PageRank which is a static ranking algorithm, **HITS is query dependent**
- **When a user issues a search query, HITS**
  - first expands the list of relevant pages returned by a search engine, and
  - then produces two rankings of the expanded set of pages, **authority ranking** and **hub ranking**
  - it can be exploited by a meta search engine, which re-ranks pages returned by one or many WSEs

# Authorities and Hubs

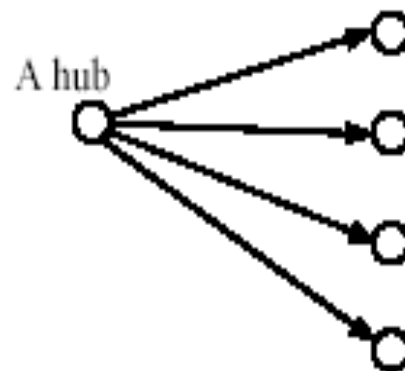
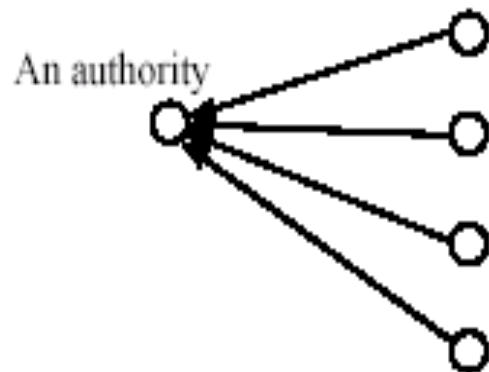
---

**Authority:** Roughly, an authority is a page with many in-links.

- The idea is that the page may have good or authoritative content on some topic
- thus many people trust it and link to it.

**Hub:** A hub is a page with many out-links.

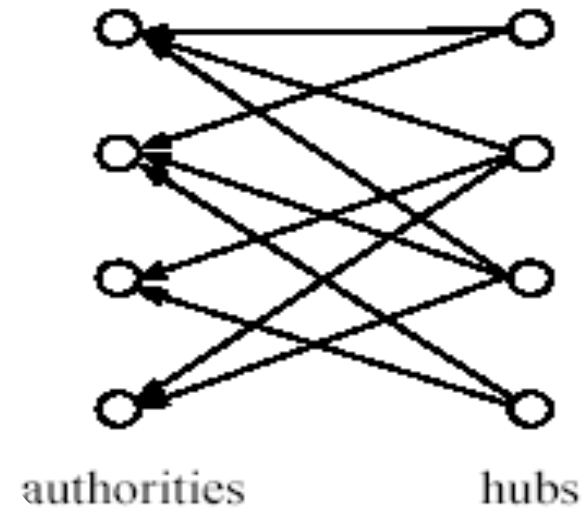
- The page serves as an organizer of the information on a particular topic and
- points to many good authority pages on the topic.



# The key idea of HITS

---

- A good hub points to many good authorities
- A good authority is pointed to by many good hubs
- Authorities and hubs have a **mutual reinforcement relationship !!**
- Some densely linked authorities and hubs (a **bipartite sub-graph**):



# The HITS algorithm: Grab pages

---

- **Given a broad search query,  $q$ , HITS collects a set of pages as follows:**
  - It sends query  $q$  to a search engine
  - It then collects the  $t$  ( $t = 200$  is used in the HITS paper) highest ranked pages. This set is called the root set  $W$
  - It then grows  $W$  by including any page pointed to by a page in  $W$  and any page that points to a page in  $W$ .
  - This gives a larger set  $S$ , base set

# The link graph $G$

---

- HITS works on the pages in  $S$ , and assigns every page in  $S$  an **authority score** and a **hub score**
- Given  $S$ ,  $|S|=n$ , we again use  $G = (V, E)$  to denote the hyperlink graph of  $S$
- We use  $L$  to denote the adjacency matrix of the graph.

$$L_{ij} = \begin{cases} 1 & \text{if } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$$

# The HITS algorithm

---

- $a(i)$  : authority score of page  $i$
- $h(i)$  : hub score of page  $i$
  
- The mutual reinforcing relationship of the two scores is represented as follows:

$$a(i) = \sum_{(j,i) \in E} h(j)$$

$$h(i) = \sum_{(i,j) \in E} a(j)$$

# HITS in matrix form

---

- Let  $a$  denote the column vector with all the authority scores

$$a = (a(1), a(2), \dots, a(n))^T$$

- Let  $h$  denote the column vector with all the authority scores

$$h = (h(1), h(2), \dots, h(n))^T$$

- Then:

$$a = L^T h$$

$$h = L a$$

# Computation of HITS

---

- The computation of authority scores and hub scores is the same as the computation of the PageRank scores, using **power iteration**.
- If we use  $a_k$  and  $h_k$  to denote **authority** and **hub** vectors at the  $k^{\text{th}}$  iteration, the iterations for generating the final solutions are:

$$a_k = L^T L a_{k-1}$$

$$h_k = L L^T h_{k-1}$$

starting with:

$$a_0 = h_0 = (1,1,\dots,1)$$



# The algorithm

---

**HITS-Iterate( $G$ )**

$\mathbf{a}_0 = \mathbf{h}_0 = (1, 1, \dots, 1);$

$k = 1$

**Repeat**

$\mathbf{a}_k = \mathbf{L}^T \mathbf{L} \mathbf{a}_{k-1};$

$\mathbf{h}_k = \mathbf{L} \mathbf{L}^T \mathbf{h}_{k-1};$

normalize  $\mathbf{a}_k$ ;

normalize  $\mathbf{h}_k$ ;

$k = k + 1$ ;

**until**  $\mathbf{a}_k$  and  $\mathbf{h}_k$  do not change significantly;

return  $\mathbf{a}_k$  and  $\mathbf{h}_k$

**Fig. 9.** The HITS algorithm based on power iteration

# Relationships with co-citation and bibliographic coupling

---

- Recall that co-citation of pages  $i$  and  $j$ , denoted by  $C_{ij}$ 
  - the authority matrix ( $L^T L$ ) of HITS is the co-citation matrix  $C$

$$C_{ij} = \sum_{k=1}^n L_{ki} L_{kj} = (L^T L)_{ij}$$

- Recall the bibliographic coupling of two pages  $i$  and  $j$ , denoted by  $B_{ij}$ 
  - the hub matrix ( $LL^T$ ) of HITS is the bibliographic coupling matrix  $B$

$$B_{ij} = \sum_{k=1}^n L_{ik} L_{jk} = (LL^T)_{ij},$$

# Strengths and weaknesses of HITS

---

- **Strength:** its ability to rank pages according to the query topic, which may be able to provide more relevant authority and hub pages.
- **Weaknesses:**
  - **It is easily spammed.** It is in fact quite easy to influence HITS since adding out-links in one's own page is so easy.
  - **Topic drift.** Many pages in the expanded set may be off-topic.
  - **Inefficiency at query time:** The query time evaluation is slow. Collecting the root set, expanding it and performing eigenvector computation are all expensive operations

# Contents

---

- Introduction
- Network properties
- Social network analysis
- Co-citation and bibliographic coupling
- PageRank
- HITS
- **Summary**

# Summary

---

- In this chapter, we introduced
  - Some important properties of the Web networks
  - Social network analysis, centrality and prestige
  - Co-citation and bibliographic coupling
  - PageRank, which powers Google
  - HITS
- Yahoo! and Bing have their own link-based algorithms as well, but not published.
- **Important to note:** Hyperlink based ranking is not the only algorithm used in search engines. In fact, it is combined with many **content based factors** to produce the final ranking presented to the user.

# Summary

---

- **Links can also be used to find **communities**, which are groups of content-creators or people sharing some common interests.**
  - **Web communities**
  - **Email communities**
  - **Named entity communities**
  
- **Focused crawling: combining contents and links to crawl Web pages of a specific topic.**
  - **Follow links and**
  - **Use learning/classification to determine whether a page is on topic.**

Chakrabarti and Van den Berg. “**Focused crawling: a new approach to topic-specific Web resource discovery**”. Computer Networks, 1999 - Elsevier