# Modelling retrial-upon-conflict systems with product-form stochastic Petri nets

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# Aim of the paper

Systems with a retrial-upon-conflict behaviour are common

- Concurrent activities which may lead to a conflict
- After a recovery phase the activity is tried again.
- $\bullet$  Examples: computer networks, transactional DBs, memory buses  $\ldots$

We consider a simple class of SPNs which can be used to model this behaviour

- We show that it has a Product-Form solution according to [Balsamo et al., 2012]
- We show that, under stability, we haven't any other rate constraint
- We give numerical examples

### **Context: building blocks**

### Definition (Building block (BB) [Balsamo et al., 2012])

Given an ordinary (connected) SPN S with set of transitions  $\mathcal{T}$  and set of N places  $\mathcal{P}$ , then S is a *building block* if it satisfies the following conditions:

- For all  $T \in \mathcal{T}$  then either  $\mathbf{O}(T) = \mathbf{0}$  or  $\mathbf{I}(T) = \mathbf{0}$ . In the former case we say that  $T \in \mathcal{T}_O$  is an *output transition* while in the latter we say that  $T \in \mathcal{T}_I$  is an *input transition*. Note that  $\mathcal{T} = \mathcal{T}_I \cup \mathcal{T}_O$  and  $\mathcal{T}_I \cap \mathcal{T}_O = \emptyset$ , where  $\mathcal{T}_I$  is the set of input transitions and  $\mathcal{T}_O$  is the set of output transitions.
- **②** For each  $T \in T_I$ , there exists  $T' \in T_O$  such that O(T) = I(T') and vice versa.
- **③** Two places  $P_i, P_j \in \mathcal{P}, 1 \leq i, j \leq N$ , are connected, written  $P_i \sim P_j$ , if there exists a transition  $T \in \mathcal{T}$  such that the components i and j of  $\mathbf{I}(T)$  or of  $\mathbf{O}(T)$  are non-zero. For all places  $P_i, P_j \in \mathcal{P}$  in a BB,  $P_i \sim^* P_j$ , where  $\sim^*$  is the transitive closure of  $\sim$ .

#### Theorem (Theorem 2 of [Balsamo et al., 2012])

Consider a BB S with N places. Let  $\rho_y = \lambda_y/\mu_y$ , where  $\lambda_y$ ,  $\mu_y$  are the firing rates for  $T_y, T'_y \in \mathcal{T}, |y| \ge 1$ , respectively. If the following system of equations has a unique solution  $\rho_i$ ,  $(1 \le i \le N)$ :

$$\begin{cases} \rho_y = \prod_{i \in y} \rho_i & \forall y : T_y, T'_y \in \mathcal{T} \land |y| > 1\\ \rho_i = \frac{\lambda_i}{\mu_i} & \forall i : T_i, T'_i \in \mathcal{T}, 1 \le i \le N \end{cases}$$
(1)

then the net's balance equations – and hence stationary probabilities when they exist – have product-form solution:

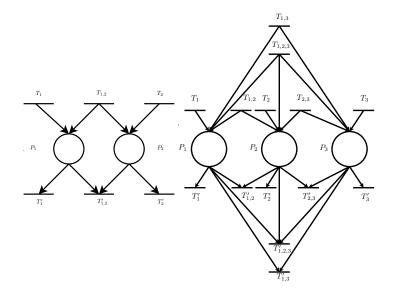
$$\pi(m_1,\ldots,m_N) \propto \prod_{i=1}^N \rho_i^{m_i}.$$
 (2)

# The conflict model

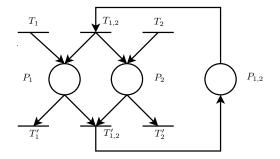
A set of interconnecting building blocks

- a Main Building Block (MBB)
  - a set L of l places  $L = \{P_1, \ldots, P_l\}$
  - for each place  $P_i$ , an incoming transition  $T_i$  (rate  $\lambda_{P_i}$ ) and an outgoing transition  $T'_i$  (rate  $\mu_{P_i}$ )
  - for each  $C \subseteq L, |C| \ge 2$ , an incoming transition  $T_C$  (rate  $\lambda_C$ ) and an outgoing transition  $T'_C$  (rate  $\mu_C$ ).
- a set of Conflicting Building Blocks (CBBs)
  - single place
  - one for each pair of transitions  $T'_C$  (input),  $T_C$  (output).
  - total number of CBBs is  $\sum_{k=2}^{l} {l \choose k} = 2^{l} l 1$
  - firing semantics of transitions  $T_C$  , with  $|C|\geq 2,$  can be single server or infinite servers
- Total number of places:  $|\mathcal{P}| = 2^l 1$
- Total number of transitions:  $|\mathcal{T}| = 2|\mathcal{P}| = 2^{l+1} 2$ .

### **Conflict model: Main Building Block**



### Conflict model: the complete picture



## Product form of conflict model

#### Proposition (Product-form of the conflict model)

The conflict model consists of building blocks satisfying the structural conditions of [Balsamo et al., 2012]. Moreover, in stability, it yields without any rate-constraint the following product-form solution:

$$\pi(\mathbf{m}) = \prod_{C \in 2^L \setminus \emptyset} g_C(m_C)$$

where  $m_C$  is the component of the joint state associated with place  $P_C$  and

$$\begin{split} g_{C}(m_{C}) &= \\ \begin{cases} (1 - \frac{\lambda_{P}}{\mu_{P}})(\frac{\lambda_{P}}{\mu_{P}})^{m_{P}} & \text{if } C = \{P\} \\ (1 - \frac{\mu_{C}}{\lambda_{C}}\prod_{P \in C}\frac{\lambda_{P}}{\mu_{P}})(\frac{\mu_{C}}{\lambda_{C}}\prod_{P \in C}\frac{\lambda_{P}}{\mu_{P}})^{m_{C}} & \text{if } |C| \geq 2 \text{ and } T_{C} \text{ is single server} \\ (\frac{\mu_{C}}{\lambda_{C}}\prod_{P \in C}\frac{\lambda_{P}}{\mu_{P}})^{m_{C}} \exp\left(-\frac{\mu_{C}}{\lambda_{C}}\prod_{P \in C}\frac{\lambda_{P}}{\mu_{P}}\right) \frac{1}{m_{C}!} & \text{if } |C| \geq 2 \text{ and } T_{C} \text{ is $\infty$ servers} \end{split}$$

#### Proposition

The conflict model is stable if the following conditions hold:

$$\forall i \in \{1, \dots, l\} \quad \lambda_i < \mu_i, \tag{3}$$

for the places of the main building block, while for the places of conflict building blocks  $P_C$  whose corresponding  $T_C$  is single server, we have that

$$\forall C \subseteq L \quad \overline{\mu}_C = \mu_C \prod_{P_i \in C} \rho_{P_i} < \lambda_C, \tag{4}$$

where  $\overline{\mu}_C$  identifies the throughput (reversed rate) of transition  $T'_C$ .

# **Applications: network collisions**

Consider a computer network with a set L of l transmitting stations  $L = \{s_1, \ldots, s_l\}.$ 

- packets become ready to be sent from each station  $s_i$  according to an homogeneous Poisson process (param.  $\lambda_i$ )
- time to transmit from  $s_i$  is exponentially distributed with parameter  $\mu_i^\ast$
- the channel is capable of transmitting with a global rate  ${\cal M}$
- a collision can occur between any combination of k stations,  $2\leq k\leq L,$  with probability  $p_k(L)$
- after a collision, an exponentially-distributed recovery time, with parameter  $\mu_C$  is performed. After that time, a new transmission is retried.
- we assume  $\mu_{s_i} = \mu_1$ ,  $\lambda_{s_i} = \lambda_1$ ,  $\forall s_i \in L$ ,  $\lambda_C = \lambda_{|C|}$  and  $\mu_C = \mu_{|C|}$ ,  $\forall C \subseteq L, |C| \ge 2$

### Network collisions: parameters derivation

We can abstract the system with a Conflict Model with an infinite server firing semantics.

- $q = \frac{\lambda_1}{M}$  is the probability, for a station, to be in transmitting phase
- for  $C \subset L, |C| = k \ge 2$ , the service rate is

$$\mu_k = \mu^* q^k (1 - q)^{L - k}$$

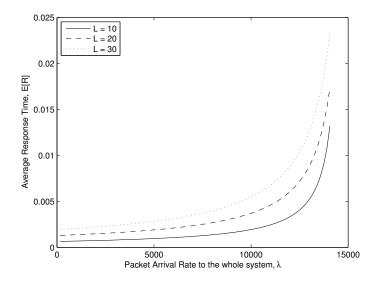
• for  $\mu_{s_i} = \mu_1$  we have

$$\mu_1 = \mu^* \left( 1 - \sum_{k=2}^{L} {\binom{L-1}{k-1}} q^k (1-q)^{L-k} \right)$$

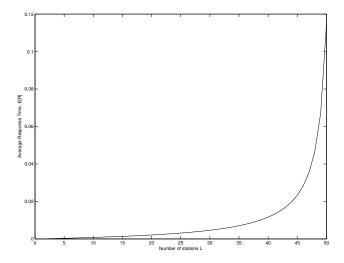
• The average response time is

$$E[N] = l \frac{\rho_1}{1 - \rho_1} + \sum_{k=2}^l \binom{l}{k} k \rho_k$$

# Network collisions: numerical example (1)



# Network collisions: numerical example (2)

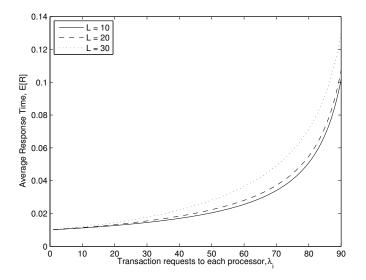


### **Applications: transactional databases**

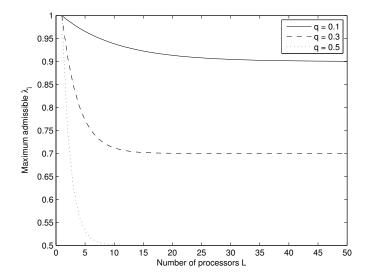
- a set L of l processors  $L = \{s_1, \ldots, s_l\}$
- transactions request to be processed by  $s_i$  according to an homogeneous Poisson process with parameter  $\lambda_i$
- time for a transaction to be processed is exponentially distributed with parameter  $\mu_i^\ast$
- conflicts can occur during parallel transaction executions between any subset C of k processors,  $2 \le k \le L$ , with probability  $p_k(L)$ .
- after a conflict, all the participating transactions are started again, after a exponentially distributed recovery time.
- we can model the system using a conflict model
- since recovery requests are enqueued, conflict building blocks have the ordinary firing semantics of SPNs.
- computation of  $\mu_i$  and  $\rho_i$  from  $\mu_i^*$  is analogous to the previous example

$$E[N] = \sum_{k=1}^{l} \binom{L}{k} k \frac{\rho_k}{1 - \rho_k}$$

# Numerical example: transactional databases (1)



# Numerical example: transactional databases (2)



## Conclusions

- We have shown how retrial-upon-conflict systems can be modelled by product-form SPNs
- we have shown how this class of SPNs does not require assumptions on rates, except for what is due stability, to be in product-form
- we described two examples of possible applications of this class of models, and we have derived some performance indices for them.

Future works:

- consider also closed SPNs (normalisation issues)
- further explore the parametrisation issue.

[Balsamo et al., 2012] Balsamo, S., Harrison, P. G., and Marin, A. (2012). Methodological construction of product-form stochastic Petri nets for performance evaluation. *Journal of Systems and Software*, 85(7):1520–1539.

[Marin et al., 2012] Marin, A., Balsamo, S., and Harrison, P. G. (2012). Analysis of stochastic Petri nets with signals. *Perform. Eval.*, 69(11):551–572.

### Thanks!

Thank you for your attention any question?