SISTEMI PER LA RICERCA DI DATI MULTIMEDIALI

Claudio Lucchese e Salvatore Orlando

Terzo Workshop di Dipartimento Dipartimento di Informatica Università degli studi di Venezia Ringrazio le seguenti persone, coinvolte nel progetto SAPIR

> Raffaele Perego Fausto Rabitti CONSIGLIO NAZIONALE DELLE RICERCHE

Paolo Bolettieri Fabrizio Falchi Tommaso Piccioli Matteo Mordacchini



WHAT AND, MORE IMPORTANTLY, WHY ??!

• Multi-Media Objects:

- text, web pages (Google, Yahoo!, ...)
- images (Flickr bought by Yahoo!, ...)
- video (YouTube bought by Google, ...)
- audio
- etc. ...

• Why we are interested in MM objects ?

- 1 image every 10 documents.
- Increasing multimedia content on the web.
- Yet, search in audio-visual content is limited to associated text and metadata annotations.

OK, BUT GOOGLE ALREADY DOES THE JOB ...

• We mean to search by content !

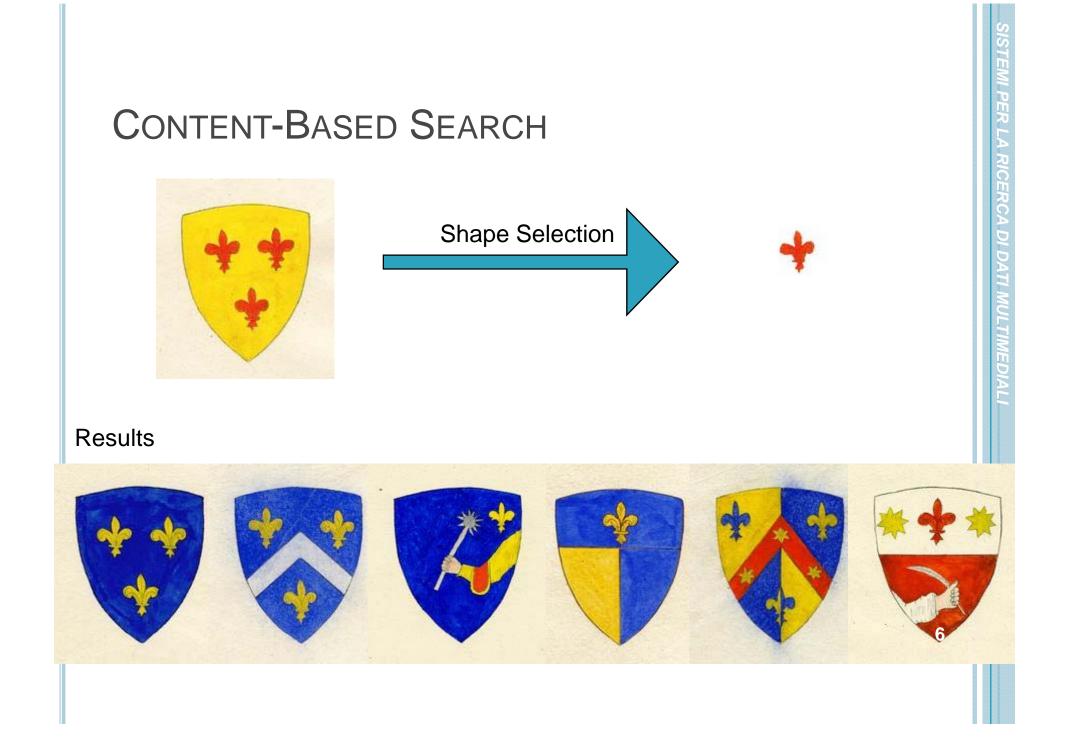
Google does text-based (annotations) search

- Do we have enough text ?
- How is the quality of such text ?
- Is it correlated with the actual content ?

Look at this:

- http://www.nmis.isti.cnr.it/khi/
- ISTI-CNR (Pisa) and Max Planck Kunsthistorische Institute project on Florentine Coat of Arms

CONTENT-BASED SEARCH Shape Selection Results



WHAT IS THE ADDED VALUE ?

• Content-based search for *disambiguation*:

• What about searching for "sapphire" on Flickr ?



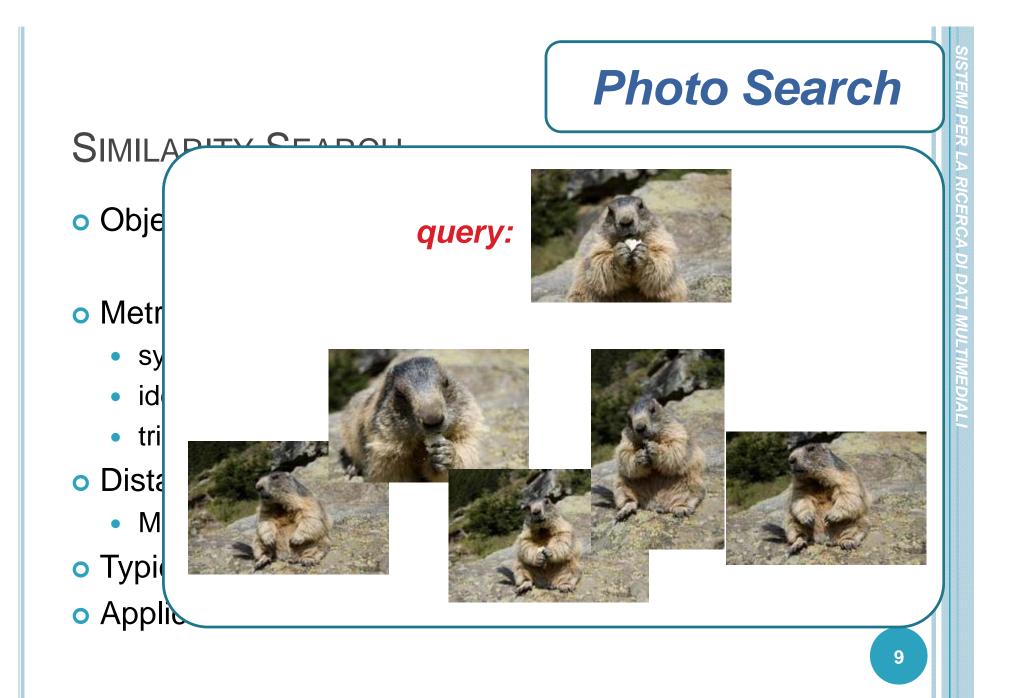
CONTENT-BASED, I.E. SIMILARITY SEARCH

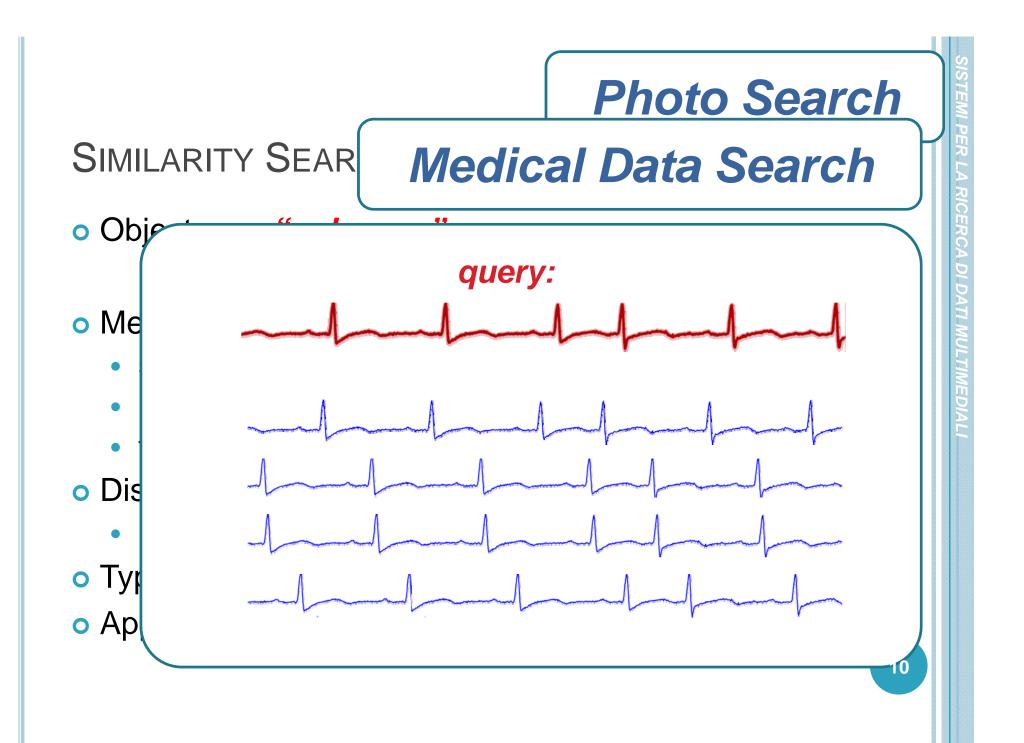
• Objects are "unknown"

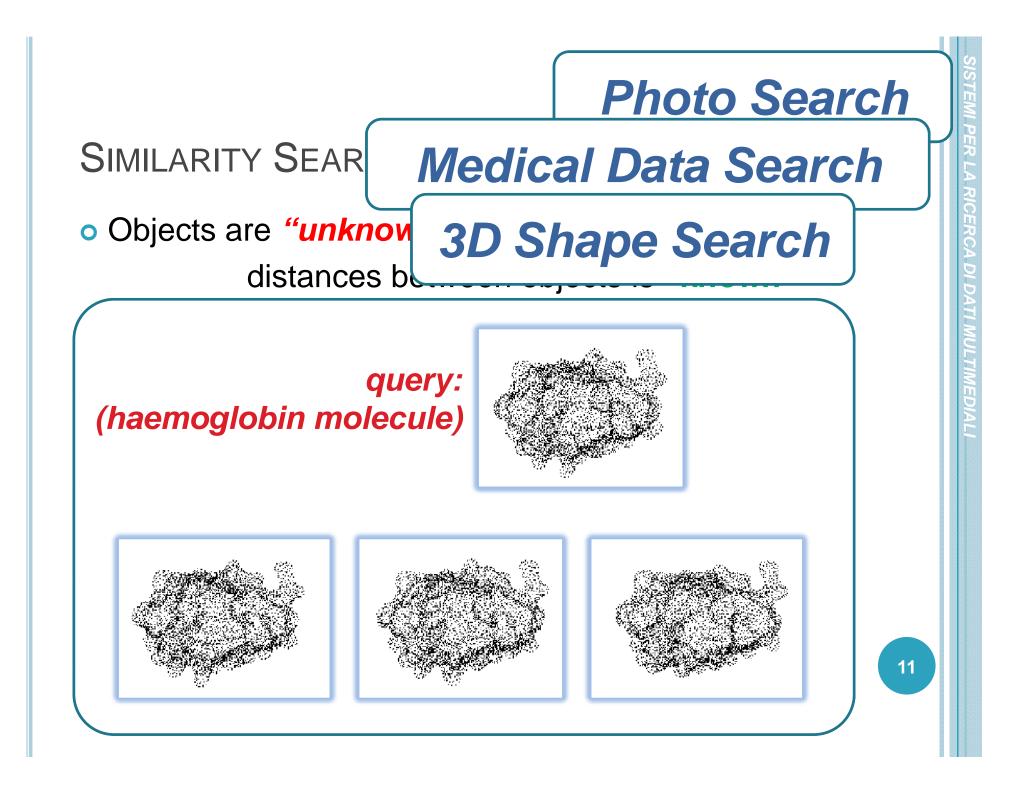
distances between objects is "known"

• Metric Space assumption:

- symmetry
- identity
- triangle inequality
- Distance functions inducing a metric space:
 - Minkowski distances, edit distance, jaccard distance...
- Typical queries: *Range* or *kNN*
- Applications:







SIMILARITY SEARCH

Objects are "unknown"

distances between objects is "known"

• Metric Space assumption:

- symmetry
- identity
- triangle inequality
- Distance functions inducing a metric space:
 - Minkowski distances, edit distance, jaccard distance...
- Typical queries: Range or kNN

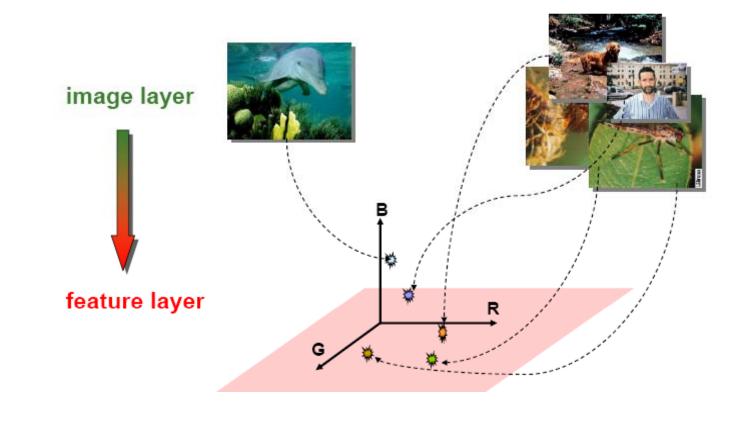
• Applications:

- photos, 3D shapes, medical images but also
- text, dna, graphs, etc. etc.

12

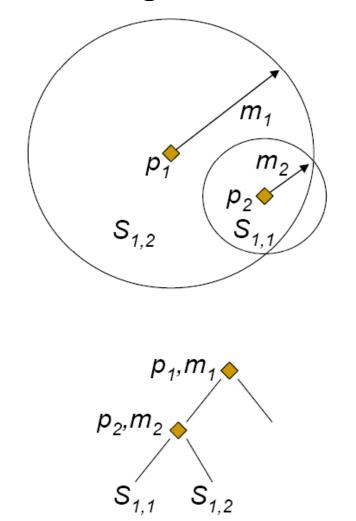
FEATURE-BASED APPROACH

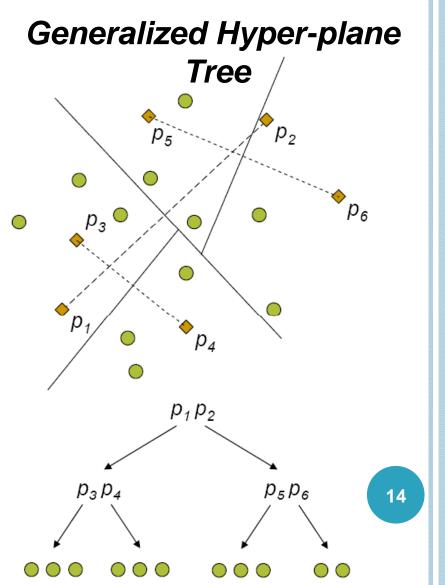
• From the **object space** to the **feature space**

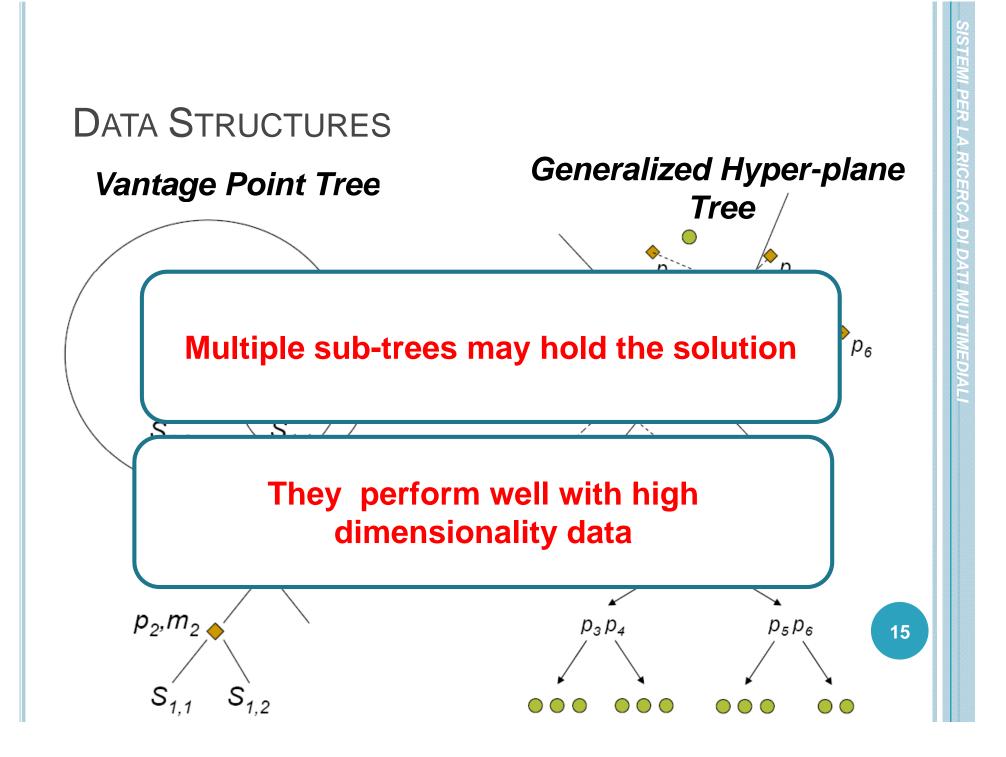


DATA STRUCTURES

Vantage Point Tree







I HAVE NEVER SEEN ANYTHING LIKE THAT IN THE WEB !!!

- Why giants like Google and Yahoo! are not using content-based search ?
 - Recent studies confirm that centralized solutions are not scalable !
 - A single standard PC would need about 12 years to process a collection of 100 million images.
- Why?
 - Feature extraction is expensive !
 - o feature extraction vs. words in a web-page
 - Searching is expensive !
 - o similarity search vs. boolean search

17

HAVE NEVER SEEN ANYTHING LIKE THAT IN THE WEB !!!

 Why giants like Google and Yahoo! are not using content-based search?

- Recent studies confirm that centralized solution GO PARALLEL !!!!!!
- A single

o Wł

o feature extraction vs. words in a web-page

ensive

Searching is expensive !

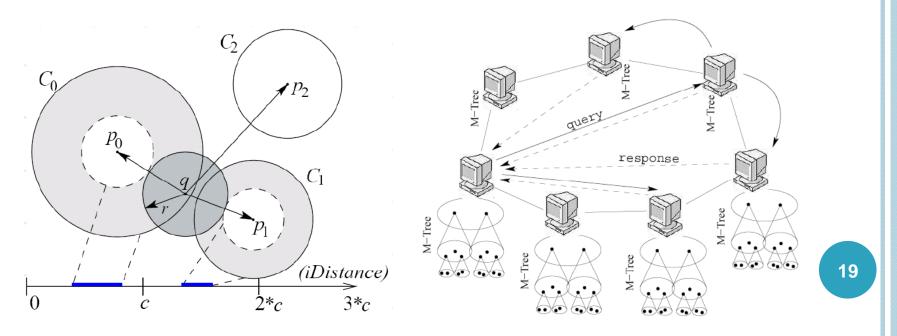
o similarity search vs. boolean search

PARALLEL FEATURE EXTRACTION

- We crawled Flickr to gather Image Ids
- A set of clients were deployed on the EDEE Grid:
 - Retrieve 1000 imaged Ids
 - Download Image
 - Extract MPEG-7 features
 - Parse Flicker Photo-page to obtain additional metadata
 - Send metadata to our centralized repository
- We have about 50 millions images with features
 - it seems that Flickr as at least 1 billion images
 - Yahoo! images has at least 2 billion images
 - and ... they grow exponentially !
- Our metadata collection is called CoPhIR
 - It is largely the largest publicly available collection

PARALLEL SEARCH

- The search space is mapped into a linear interval
- This is mapped onto a distributed network thanks to some *DHT-based* algorithm
- Each node of the network holds an M-Tree



OUR PROPOSAL

• Metric cache:

• Cache is widely used in traditional search engines

o Trivial:

- Store results previous queries
- Return results when submitted query is stored

o Less trivial ...

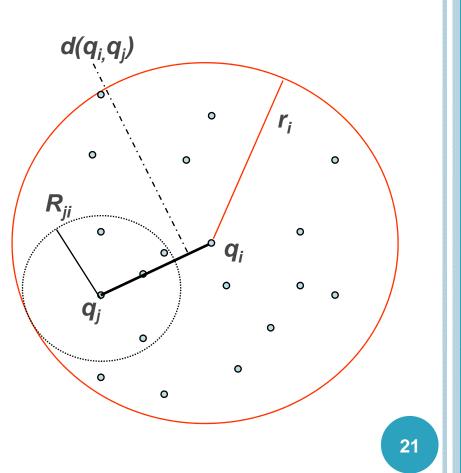
- Store results of previous queries
- Best-effort query answering
- (with guarantees)
- Use past queries to **optimize database queries**.

A CACHE WITH ONE ENTRY ...

- *q_i* is the query in cache with its *k*-NN.
- *r_i* is the "radius of the query".
- q_j is a new query.
- If d(q_i,q_j)<r_i then the cached objects at distance

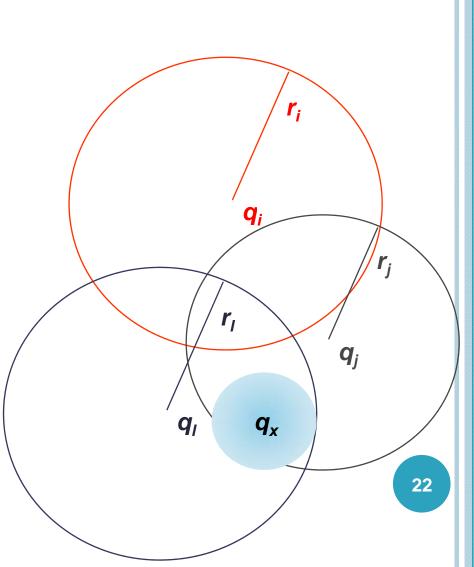
$$R_{ji} = r_i - d(q_{i,}q_j)$$
 from q_j

are the top-k' results of the new query.

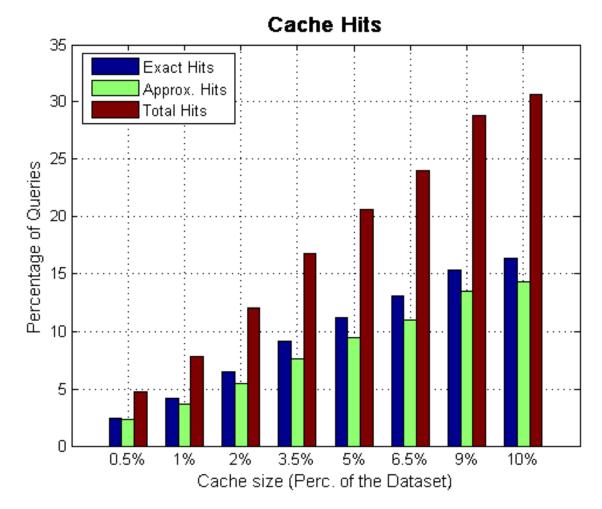


A CACHE WITH MANY ENTRIES

- Given the new query q_x find the *largest* R_{xi} corresponding to the cached query q_i .
- The cached objects within distance *R_{xi}* from *q_x* are the most similar to the query.
- Additionally, one could use other objects in the cache to provide an approximate answer.

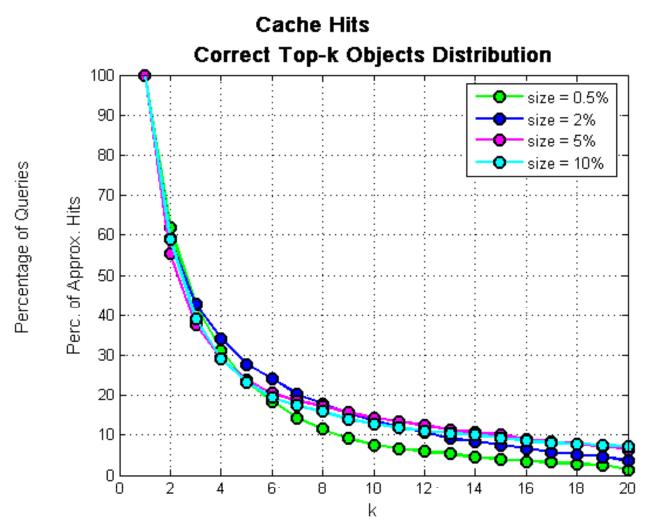


Some Results ...



23

Some Results ...



24

Some Results ...

